



## Three Problem Solving Scenarios

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### (1) Traffic Jam

There are two campers and one staff person. With other campers in this group, they have showed up where they believe they are supposed to be, at “Activity XYZ.” Unfortunately, there is already a group (or groups) at this activity area and there is no more room.

- What’s GOAL ONE?
- What’s GOAL TWO (what specific skills do we want them to learn)?

### (2) Out of Bounds

There are two campers and one staff person. One camper says the ball went *out* of bounds; the other camper says it was *in* bounds. The staff person doesn’t know either way.

- What’s GOAL ONE?
- What’s GOAL TWO (what specific skills do we want them to learn)?

### (3) Space Invader

There are two campers and one staff person. One camper complains that the second one keeps touching and messing with her or his stuff, which is in fact true. (At an overnight camp, this might be the camper’s bed and storage area; at a day camp, this might be another storage area where the camper keeps belongings.) The second camper replies in two inconsistent ways, saying “I’m not touching your stuff” and “So what’s the big deal if I touch your stuff—why are you so weird about it?”

- What’s GOAL ONE?
- What’s GOAL TWO (what specific skills do we want them to learn)?

\*GUADI – get up and do it